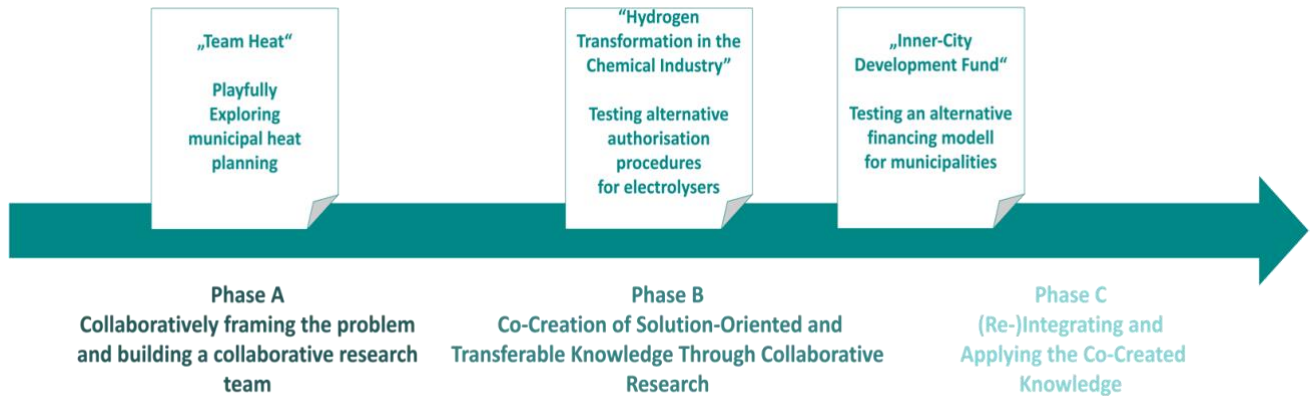


Discussion Round

Take a moment to think of your past and current research projects –

- Under which conditions and in which phase of your project could a simulation game be helpful?
- Are there any uncertainties / doubts about integrating simulation games in your projects?
- Which other aspects and characteristics of simulation games would you like to discuss?



a) Under which conditions and in which phase of your project could a simulation game be helpful?

b) Are there any uncertainties / doubts about integrating simulation games in your projects?

c) Which other aspects and characteristics of simulation games would you like to discuss?

e.g. In which phase / under which conditions does a role change for participants makes sense?